

Nova Scotia Topographic Database 1:10000

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Source: Service Nova Scotia and Municipal Relations. Nova Scotia Topographic Databases.[ESRI shapefile]. Created by Nova Scotia Geomatics Centre, using ArcGIS. April 2009.

Information is summarized from the metadata supplied by Nova Scotia Topographic Database Data Compilation Specifications

Common Name	Actual Name	Description
Building_Point	BL_POINT	Buildings too small to be represented as polygons. These include homes and small public buildings. There are codes to indicate usage
Building_Poly	BL_POLY	Larger buildings. There are codes to indicate usage. Some examples are arenas, factories, and schools
Delimiters_Line	DL_LINE	Information used for positioning and boundaries. It includes information about survey monuments as well as graticules and hard copy map boundaries.
DesignatedAreas_Poly	DA_POLY	Contains information about land area usage (mines, parks, sport fields scenic lookouts)
HydrographicCentroidLayer_Point	NSHN_WA_CENT	Contains a centroid point for each of the water body polygons. It contains a code that links back to the polygon water body
HydrographicJunctions_Point	NSHN_WA_JUNC	A point feature indicating where 2 or more water network features meet. This is used to create water network
HydrographicWater_Line	NSHN_WA_LINE	Linear Water Features. It contains information about single line rivers, Shorelines, obstacle line, spine/skeleton lines (virtual lines running through

		water bodies)
HydrographicWater_Poly	NSHN_WA_POLY	Water bodies that are large enough to be represented as polygons. It includes things like lakes, large dams, large docks, and swamps.
HypsographyBreaklines_Line	LF_BREAK	Line layer that represent where there is a distinct change in slope
HypsographyContours_Line	LF_LINE	A line layer representing lines with continuous elevation.
HypsographySpotHeights_Point	LF_SPOT	A point layer showing elevation values.
LandCover_Line	LC_LINE	A line layer showing information about vegetation. Some examples include cut lines, tree row lines, and boundaries of treed areas.
LandCover_Point	LC_POINT	A point layer showing information about vegetation. Some examples include individual tree locations.
LandCover_Poly	LC_POLY	A polygon layer showing information about vegetation. Some example include orchards and nurseries
Roads_Line	RR_LINE	A line dataset showing different road features. Some examples include highways, local roads, and resource roads.
Roads_Point	RR_POINT	A point dataset showing different road features. Some examples including culverts and railroad turntables
Roads_Poly	RR_POLY	A polygon dataset showing polygon road features. Some examples include bridges, cuttings, and overpass areas.
Structures_Lines	ST_LINE	A line feature showing different manmade structures. Some examples include fences, gates, retaining walls, and wharfs.
Structures_Point	ST_POINT	A point feature showing different manmade

		structures. Some examples include chimneys, gates, lighthouses, pools and windmills.
Structures_Poly	ST_POLY	A polygon feature showing different manmade structures. Some examples include refineries, swimming pools, rinks, and weigh scales.
Utilities_Line	UT_LINE	A line dataset showing features related to utilities. Some examples include pipelines, and transmission lines.
Utilities_Point	UT_POINT	A point dataset showing features related to utilities. Some examples include tanks, towers, and substations.
Utilities_Poly	UT_POLY	A polygon dataset showing features related to utilities. Some examples include larger tanks, towers, and sewage settling ponds.