

# Intramural Curling Rules

NOTE: In addition to the following rules, proper etiquette and sportsmanship is to be observed at all times. Shake hands at the beginning and conclusion of each game.

## Player names and throwing order

- Lead: throws first two rocks
- Second: throws second two rocks
- Mate: throws third two rocks and relieves skip for final two rocks
- Skip: directs game from opposite ends of the sheet. Throws final two rocks.
- For teams of three, the second position is eliminated. The lead and mate both throw three rocks and the skip throws the final two.

## Throwing

- The rock must be released by the first hog line (See figure 1) and travel completely beyond the second hog line in order to be considered in play.
- The first two rocks from each team that land above the house and below the hog will be in the “free-guard zone”. Rocks in the free-guard zone cannot be removed by the opposing team until the third rock thrown by.
  - Any rocks in the free-guard zone that are removed by an opposing team will result in the original rock being replaced and the opposing rock removed from play.

## Sweeping

- The two players that are not throwing may sweep the rock down the ice
- The skip may direct the intensity of the sweeping
  - Doing so will result in the rock changing path or weight
- Once the rock of an opposing team passes the tee line of the house in play, the skip may attempt to sweep the rock out of the house.
- At no point may the brooms of any sweeper touch the rock. If any broom hits the rock it is to be considered “burned”.
  - The fate of a burned rock is to be decided by the opposing team. The opposing skip may choose to remove the rock from play, let the rock return to play, or to let the other team shoot again.

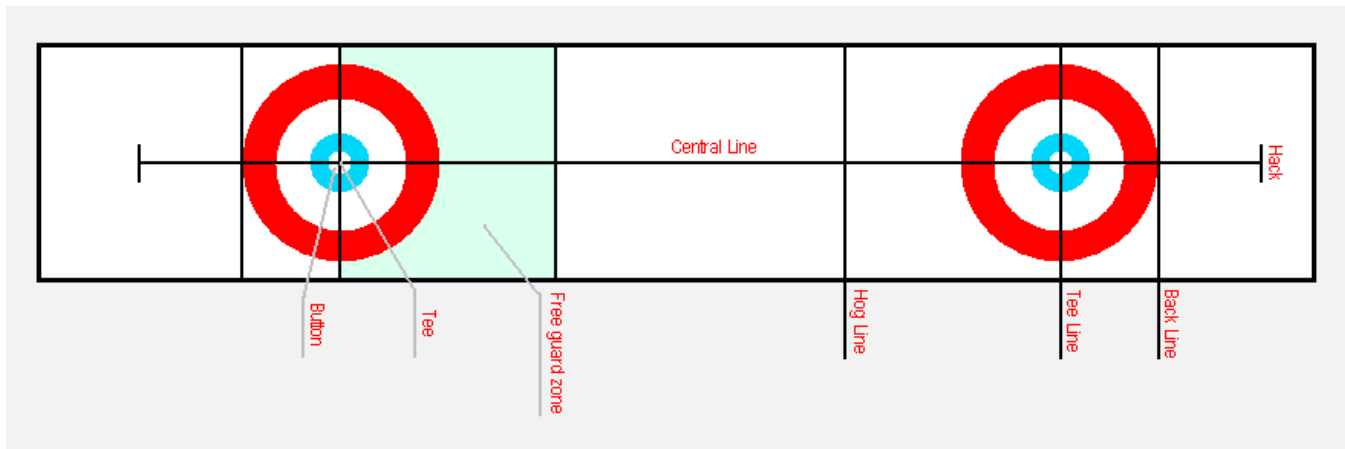
## Scoring

- The final score of the game shall be decided after six ends of play.
- The team with the most rocks closer to the button from the opposing teams closest rock is the points awarded to that team
- If two rocks are so close that they cannot be determined by eye, an officiator must be called over to decide which rock is closer.
- Rocks are still in play even if they are straddling the back line.
- If a game is tied at the end of play, a tie shall be awarded to each team.

## Safety

- Only clean shoes may be worn on the ice
- It is recommended that the slider be put on after the player has stepped on the ice.
- Players may not use the broom in any other form than for which it was designed (i.e. no sword fights, swing, balancing, stabbing, etc.)
- Players may not lean on the brooms.
- Players may not throw knowing that a person is in the rocks path.
- Players must be aware of their surroundings. They must, to the best of their abilities, stay out of the way for rocks, sweepers and the opposing team.

Figure 1: Diagram of a curling rink



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