As of 6/22/2017



Dalhousie Intramurals Bruce Moore Memorial Co-ed Summer Softball League Rules of Play

Games will consist of 6 innings. At 1:10pm both teams have the right to announce that this is the last inning to be played regardless of what inning the game is currently in.

1. If the weather is questionable, a decision will be made by the league coordinator to permit or cancel a game. This decision will be posted on the web by 11:00am on game day. Games will be moved to the next available rain date by the league coordinator.

2. Teams must have a minimum of 6 players on the field at all times. If a team has two minority gender players (MGP) they can field a full defensive team of 9 - a catcher, 4 infielders, 4 outfielders. If a team has one MGP they can field 8 defensive players that must include a catcher. That team is required to insert a blank spot in the batting order which is recorded as an automatic out when that spot comes around to bat.

3. In the case where a team or both teams do not have the minimum number or players by 12:10pm, team captains may agree to play a game either as a forfeit or for the end result, prior to the start.

4. Teams pitch to themselves with a limit of **5** pitches maximum per batter, **regardless of foul balls**. If a batter swings and misses on the 3rd strike they are out.

5. No bunting. The ball must pass an arc drawn half-way from the 1st and 3rd base to the pitchers rubber for it to be a fair ball. Balls may be played in this area at the defensive team's choice **if the ball is still moving**. Once the ball is dead it is declared a foul ball.

6. The catcher makes all calls regarding balls, down either base line, being fair or foul. A foul ball is defined as any legally batted ball that stops or settles on foul territory without first being touched in fair territory, or which is first touched in foul territory, or that first touches some out of play object, or an area in foul territory, or that first touches foul ground beyond first or third base. Cones are provided to extend the 1st and 3rd baselines.

7. No leading or stealing. The runners may only leave the base after the ball is hit.

8. Sliding is to be avoided unless it is the best way to avoid an injury. There should be no careless or deliberate attempts to injure or collide with an opponent in any way.

9. DO NOT touch home plate. An extension of the 1st base line is drawn to the backstop and this is the line the runner must cross to score. All plays at home plate are force plays. A committal line is drawn half way between home plate and 3rd base, once a runner crosses it they must continue home.

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10. An overthrow is a ball thrown from one fielder toward another and, for whatever reason, goes into "out of play territory". If this occurs, all base runners will be awarded two bases from the last base touched at time of throw. To clarify, if there is a runner on first and the ball is over thrown, that player advances to third base.

11. A maximum of 5 runs may be scored per half inning with the 6th inning being unlimited for each team.

12. "Revised" Pinch runners may be used ONLY for injured players that have sustained an injury during the immediate play and who made it safely to a base. The designated runner must be the last person to have been put out (even if this out was from the previous inning). The player replaced by a pinch runner is not allowed to play the field or bat for the remainder of the game. The team will not be penalized for this in the batting order unless this causes them to go below the minimum gender requirements. If a player has a physical disability (not an injury) that prevents them from running they are allowed to have a pinch runner from home plate who was the last person to have been put out regardless of gender. This runner must be safely off to the side from the batter and may only start running on contact with the ball.

13. All players must bat and the order must remain the same for the duration of the game. Any player that bats must play at least one defensive inning.

14. ALL players on the roster MUST have an affiliation with Dalhousie University (faculty, student, staff, alumni, etc).

15. It is the responsibility of the home team to pick up and drop off the softball equipment from the Dalhousie Court Bookings Desk in Dalplex for each game.

16. All other rules are standard rules, which can be found on the following website: http://slo-pitch.com/sites/slo-pitch.com/files/PDFs/2012%20SPN%20Rulebook.pdf

17. Team captains must meet prior to the start of each game to confirm the number of players and number of MGPs and discuss any other concerns they may have.

18. It is strongly recommended that batters wear helmets. Some are provided but to be guaranteed an appropriate fit it is recommended that you use and bring your own helmet.

19. A catcher's mask will be provided in each bag and it is strongly recommended that catchers wear a mask. It is recommended that you bring and use your own catcher's mask to be guaranteed an appropriate fit.

20. It is the responsibility of the winning team captain to email the final score of the game to the league coordinator before 9am the following morning.

21. Teams may only use the bats provided in the equipment bags.

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22. An INFIELD FLY is a fairly batted fly ball (not a line drive) which can be caught by an infielder with ordinary effort when first and second, or when first, second and third bases are occupied with less than two out. Any defensive player, who positions himself within the infield area, will be considered an infielder for the purpose of this rule.

NOTE: If a fairly batted ball is to be declared an infield fly any player can call: "INFIELD FLY, IF FAIR, BATTER IS OUT" for the benefit of the runners (It is recommended that the pitcher make this call). The call needs to be made in order for the rule to take effect, and when it is made the runners are not allowed to advance.

23. Only a foul ball caught by the catcher that reaches the height of the backstop is considered an out. If it doesn't reach the height of the backstop (up to the discretion of the defensive team) it is considered a foul ball even when caught.

24. If there is a disagreement on whether a participant is safe or out the defensive team is always to make the final decision. Typically this decision is made by the defensive player covering that specific base during the play in question.

NEW 25.) If a team leads by 10 runs or more at the end of the 5th inning a 6th inning will only be played if the team down by 10 runs wants to continue the game.

26.) All participants must fill out and submit a summer softball waiver in order to participate in the league. Extra waivers can be found in the softball bags and can be given to the Dalplex front desk to place in the Campus Recreation Coordinator's mail slot.