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Halifax Regional Fire & Emergency



Department of Industrial Engineering

Systematic and Improvement Recommendations for HRFE Turnout Times

Scope of Work

To investigate turn out time for Halifax Regional Fire & Emergency by answering five questions. Turnout time is defined as the time period between when an emergency call comes in, and when the wheels on the apparatus are moving.

1. Station Selection?

<u>Inputs</u>

- Turn out time data, call frequency, and turn out time
- Research and expert knowledge

Method

Ranked Order Structure of turn-out data for all stations in HRFE

<u>Output</u>

Weighte	ed Rankings	24 hour career					
Priority	Station	Time	Total Calls	Call Weight	Time Weight	Total Rank	
	12 - Highfield						
1	Park	02:44	4694	0.145	1.098	0.159	
	03 - West						
2	Street	02:13	3472	0.107	0.892	0.095	
	02 - University						
3	Avenue	02:09	2733	0.084	0.867	0.073	

2. Feasible Turn Out Times?

- CAD Floor plans Distance measurement tools
- Observations

Method

Inputs

- Observations
- Interviews/Expert Knowledge
- Work Measurement
- CAD Drawings
- Sequencing Models

Limitations

- Understanding of organization and turnout procedure
- Accuracy of information being collected and given

Output

West Street

1 MAIN FLOOR PLAN 3/32"=1'-0"

<u>Output</u>

Highfield Park

University Avenue

91

76

University Turnout time	Weight Room Poles	Dorm Pole	Side Stairs	Back Stairs
Upstairs Kitchen	79	83	82	87
Dorms (asleep)	121	115	127	118
Bathroom	94	100	96	98
Gym	59	88	79	86
Captains Office	66	77	69	76
Rec Room	63	81	71	80
Female Room	61	84	73	82
Storage Room	70	82	66	81

Highfield Turnout Same Back Front West Street Same Fire Stairs Stairs Stairs Floor Turnout Time Floor Pole Kitchen X Kitchen X X Gym X Rec Room Captains Office X X Gym 69 Rec Room Captains Office 61 X 105 Dorms (asleep) 107 Dorms (asleep)

West Street

Female Dorms

(asleep)

Bathroom

(upstairs)

Highfield Park

109

86

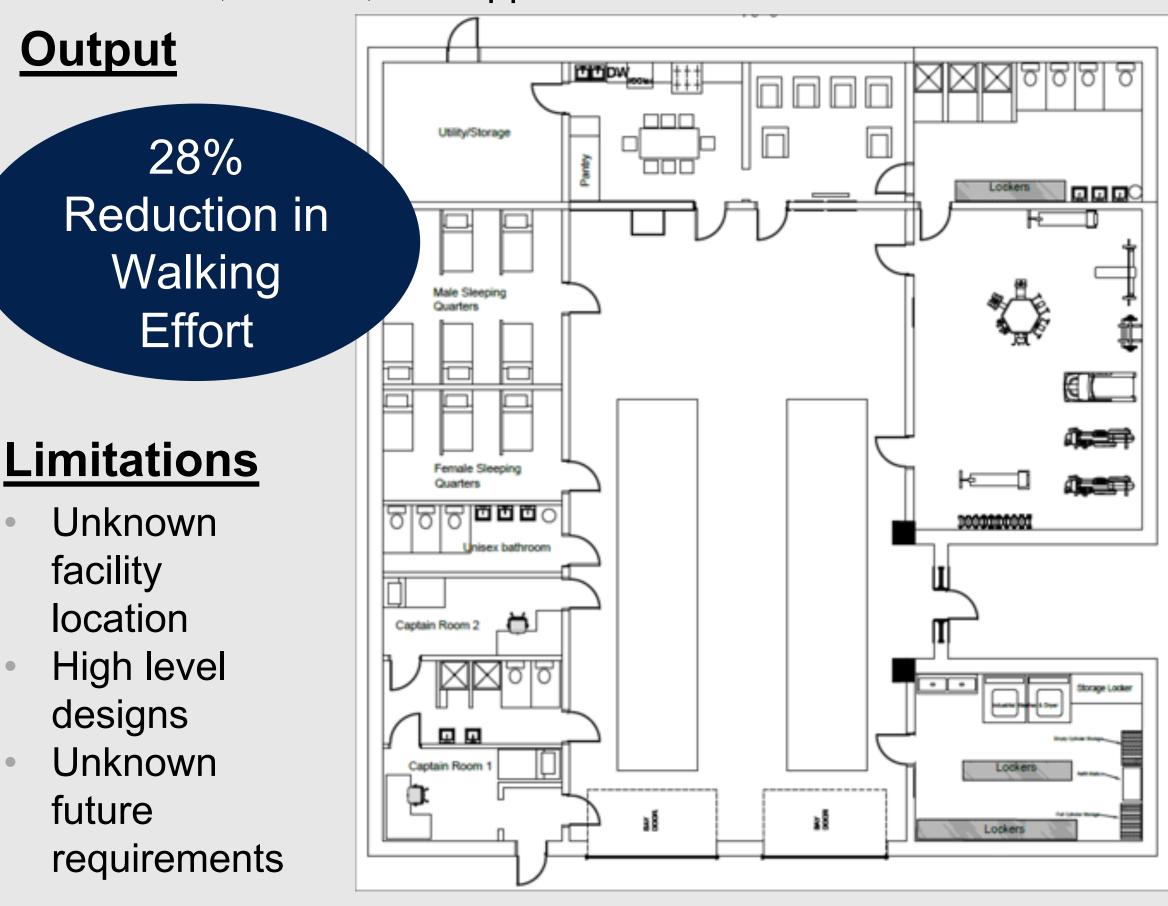
4. New Station Design Qualities?

Inputs

- Station room requirements: apparatus bays, kitchen, lounge, dorm rooms, bathrooms, gym, "dirty" room, offices
- Equipment, vehicles, appliances, and furniture dimensions.

Method

- Design with path to apparatus bay in mind.
- Design with minimum space requirements for equipment, furniture, vehicle, and appliances.



3. Station Improvement?

BAY DOOR

Bathroom

Upstairs

Upstairs

Captains Office

University DOWN 4 sec

Method

- Doors

<u>Inputs</u>

- CAD Floor plans
- Poles/Stairs

Bunker gear

Sequencing Models

- Interviews

- Work Measurement
- Corelap

5. Organization Changes?

Up to 43

sec at night

Inputs

- Turn out time data, call frequency, and turn out time
- Research and expert knowledge

Method

- Benchmarking best practices from high performance organizations
- Leveraging continuous improvement strategies

<u>Output</u>

- Standardized Station Clothing
- Standardize Sleepwear
- Twelve Hour Shift
- Doorway inconsistencies
- Encourage After Action Reports
- Inform crews of their worst turnout time

Limitations

Adoption of recommendations

